

NICHOLAS MACKAY

COMPOSITOR

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CREDITS: Escape Room - 8 - Our Girl S4 - American Gods S1 - Blade Runner 2049 - The Dark Tower - Twin Peaks 2017 - Office Christmas Party - Sleepy Hollow S4 - The Star (Animation) - & More releasing soon...

ADVERTISING: Coca Cola - Nissan - Kia - KFC - Air Canada - MTN - Castle - Yggdrasil - Betsoft - hippo.co.za

I am a compositor with a passion for 2D and 3D. I work well with a team and will always go the extra mile to meet deadlines.

Skills

Compositing 2D\3D\Deep | Keying | BG prep | Paint-out | Roto | Particles | 3D Projection | 2D\3D Tracking | Editing

Software Proficiency

NUKEX - Silhouette - Mocha - Maya - Photoshop - After Effects - Premier Pro

Education

Lost Boys - School of Visual Effects - 2016

Visual Effects Compositing Diploma

Learn 3D & Autodesk - 2011

Autodesk Maya Fundamentals - Certification

Autodesk Advanced Compositing with Maya & After Effects - Certification

Autodesk Maya Advanced Lighting - Certification

Autodesk Maya Advanced Character Animation - Certification

Work Experience

- Black Ginger RSA - February 2018 to Current day - Mid to Senior level Compositor
- CineSite Montreal - August 2017 to October 2017 - Paint Artist /Compositor
- BUF Montreal - Started July 2016 to May 2017 - VFX Generalist
My duties at BUF consisted of:
Restore/Rotopaint, 3D camera setup/Calibration, 3D/2D Tracking, Compositing, Green screen keying, Roto, Screen Burn in.

Freelance - 2013 to 2015

3D Artist and Graphic Designer

Languages: English - Afrikaans